

Págames

1. Everyone will start with 100 participation points **(25% of your grade)**. Students will receive a 5-point deduction called a “Págame” (pay me) for the following infractions:
 - a. Being absent. (-5 points for each absence) You can not participate if you are not in class.
 - b. Refusing to participate, putting your head on your desk, not paying attention, talking etc.
 - c. Speaking in English during our Spanish - speaking time.
2. Students can make up these deductions with a 100-word essay (in Spanish)
3. Since my goal is to be fair, students may make up five “págames” **free** by doing one of the following:
 - a. You may come in before or after school and speak in Spanish with Señor Robinson. You may present *un cuento*, give me some commands, or just converse as you wish. This should not take much time, but does show that you care about your grade enough to put in some extra effort.
 - b. Earn pesos in class. 1 peso = 1 participation point
 - c. You only get five of these freebies. After that, you must write a 100 word story en español by hand.
 - d. Please remember that this is not extra credit, and each student can only make up 5 points per week.
4. You will receive a maximum of two págames per day. On the 3rd págame, you will be asked to go to the back room, hall, or office for the remainder of the period.
5. This is a positive system not a negative one. Students get an easy way to earn 100% participation. It is available to anyone in the class. It is easy to make them up!
6. You can speak English if you raise your hand and ask (in Spanish).
7. You can take a “day off” and work on homework or sleep. This will cost you 2 págames for the first day off and the following for each subsequent day off.
 - a. 2nd day off = 3 págames
 - b. 3rd day off = 4 págames
 - c. 4th day off = 5 págames
 - d. 5th day off = 6 págames
 - e. 6th day off = 7 págames
 - f. 7th day off = 8 págames
 - g. 8th day off = 9 págames

Note: Taking 8 days off would cost 45 págames and would require 4,000 words of writing to make up